# Using MOOCs to Open Up Education





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## **Agenda**

- Why opening up education?
  - Four objectives
- How to open up education?
  - MOOC
  - Designing for participation
- Preliminary results
  - Mostly statistics

The first objective:

To create an opportunity for future students to experience how it is to be a master student at Aarhus University. To help them make the right educational choice. To avoid student drop-outs.

The second objective:

To create an opportunity for the current master students to establish ties to other participants that are interested in this field of research. Teachers, in primary school, the gymnasium or similar. Consultants in the municipalities or in private sector. Educators and researchers from other educational institutions.

The third objective:

To facilitate research related communication. Universities in Denmark are obligated to communicate about their research results to the general public.

The **fourth** objective:

To create an educational opportunity for people with no or limited access to the educational system. The idea of equal access to education for all.

The content:

A 10 ECTS point subject Digital Learning contexts. Master course in ICT-Based Educational Design.

The tool:

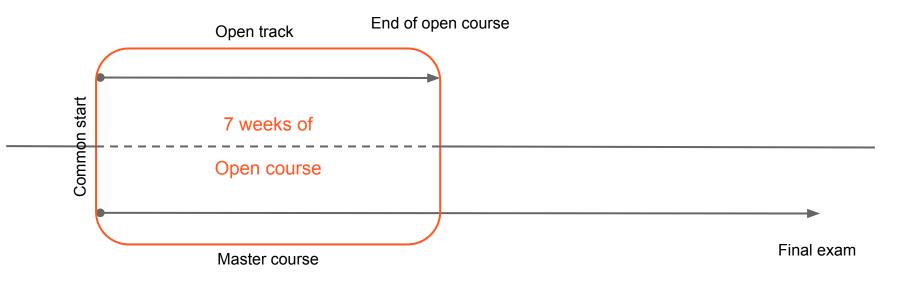
Massive Open Online Course.

MOOC: Open online course aimed at unlimited participation and open access on the web

сМООС	xMOOC
<ul> <li>Social learning approach</li> <li>Network or collaboration</li> <li>Production of content</li> <li>Dialogue and discourse</li> </ul>	<ul> <li>Cognitive learning approach</li> <li>"Singleplayer"</li> <li>Consumption of content</li> <li>Test</li> </ul>

The organization:

Put a (M)OOC on top of a traditional university subject:



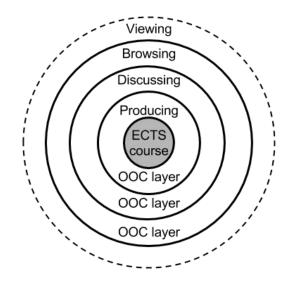
The design I:

Four types of learner participation

- completing
- auditing
- disengaging
- sampling

(Kizilcec, Piech & Schneider 2013)

The design II:

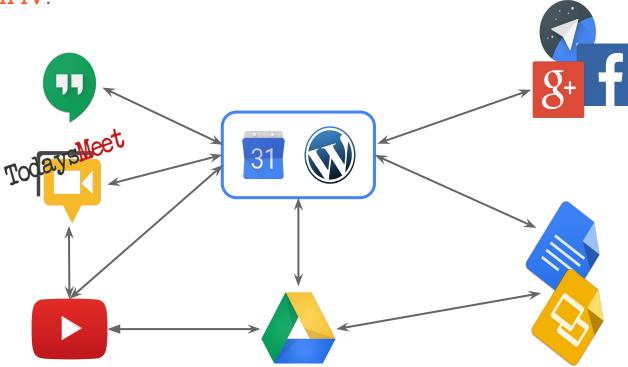


The design III:

A media ecology instead of a system.

A dynamic and ever changing collection of different media (Web 2.0) partly defined by the designer, partly defined by the educator, and partly designed by the users (students).

The design IV:



The design V:

https://open-tdm.au.dk/dl/

#### **Preliminary results**

Statistics:

26 enrolled students / 165 participants have signed up

43 blogposts / 293 comments

638 users / 2700 sessions / 15000 pageviews

Observations:

Discourse and building of connections between enrolled students and "outside" participants.

#### Thank you for your time